Neal Petty

Art Director

D.o.B 11 June 1968

5 Ferringham Way Ferring, West Sussex BN12 5NG - England

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Website / https://www.nealpetty.co.uk/

Skills

I specialize in art direction in 2D and 3D pre-production and production for animated feature films, television and game experiences. With more than 25 years experience in the international industry I can offer a wealth of expertise from initial brainstorming right through to production on any scale or type of project:

Art Direction
Set Design
Prop Design
Visual Development
Pitch Document Creation
Workbook
3D / 2D Layout

Software

Autodesk Maya Photoshop After Effects SketchUp Blender Unreal Engine Gravity Sketch

Education

Northbrook College / Higher National Diploma; Art & Design

1986 - 1988, Worthing, West Sussex

Passed with Distinction

Boundstone College and Sixth Form / A level

1980 - 1985, Lancing, West Sussex

Experience

Animated Feature Films Art Direction & Concept Art

Visual Development Artist / Red Knuckles Studios / Magic Light Pictures.

DEC 2022 - MAR 2023. REMOTE

Undisclosed project - short animated sequence within live-action film. Released through Apple TV+

Art Director / Two Daughters Entertainment Ltd, UK.

JAN 2020 - AUG 2022, REMOTE

The Land of Sometimes - CGI Feature (in development)
A Christmas Twist - CGI Feature (in development)

Set Designer / Mikros Animation, Canada.

AUG 2019, REMOTE

Paw Patrol - The Movie.

Creative Lead and Previz artist / East International Pictures Group (EIPG) China.

2018 - 2019, REMOTE and China

The First Superhero Monkey King CGI Feature

Art Director / Master Moley Productions Ltd, UK.

2018 - 2019, REMOTE

Moley TV Special (40 mins run time)

Art Director / DNEG, London UK.

2018 - In-house

Dog 'y' Dog - The bone Story CGI feature

Set Designer / August Street Films / Paramount Animation, UK.

2016 - 2017, London

Sherlock Gnomes - Animated Feature Film.

Set Designer / Illumination Mac Guff, France.

2013 - 2014, Paris, France

The Secret Life of Pets CGI Feature Film.

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Experience

Animated TV Films and Series
Art Direction &
Concept Art

Art Direction / Consultation / Warnick Studios / India

MAR 2023 - present, REMOTE

Undisclosed projects - animated Tv series for France and Germany

Previz 3D Layout / Nexus Studios

APR 2023, REMOTE

Hanno - Promo Ident for Meta - starring Koi Leray - 2D-3D hybrid animated short

Visual Development Artist / Lighthouse Studios, Kilkenny, Ireland.

FEB - MAR 2023, REMOTE

Undisclosed internal project. TV series.

Art Director / Two Daughters Entertainment Limited, UK.

2019 - 2022, REMOTE

Moley TV Series (52 Episodes)

Concept Artist and Visual Development Artist / Lupus Films LTD, UK.

MAY 2022 - SEPT 2022, REMOTE

Undisclosed TV Series Pitch.

2D Layout Artist / NoneMore Productions Limited, UK.

MAY - JUNE 2021, REMOTE

The Boy, The Mole, The Fox and The Horse. TV Special for BBC.

Design Consultant / Triggerfish Animation, Africa.

FEB 2020, REMOTE

Mama K's Team 4 Animated TV Series.

Concept Artist and 3D Layout Artist / The Line Animation, UK.

JUN 2019 - JUL 2019, LONDON

Giants by True Damage - League of Legends Promo. Adapting 2D concept art into 3D environments.

Art Director / M2 Entertainment, UK.

2015 - 2016, In-house

LEGO Nexo Knights TV series 3 & 4

Assistant Art Director / Ludorum PLC, UK.

2009 - 2011, Remote

Chuggington, TV series (Series 3)